

PROGRAMing in CoQ

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DÉMONS-PROVAL-LOGICAL seminar
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The Big Picture

ML term t

```
let rec euclid x y =
  if x < y then (0, x)
  else
    let (q, r) = euclid (x - y) y in
      (S q, r)
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Simple type

nat \rightarrow nat \rightarrow nat * nat

Typecheck



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nat -> { y : nat | y > 0 } ->
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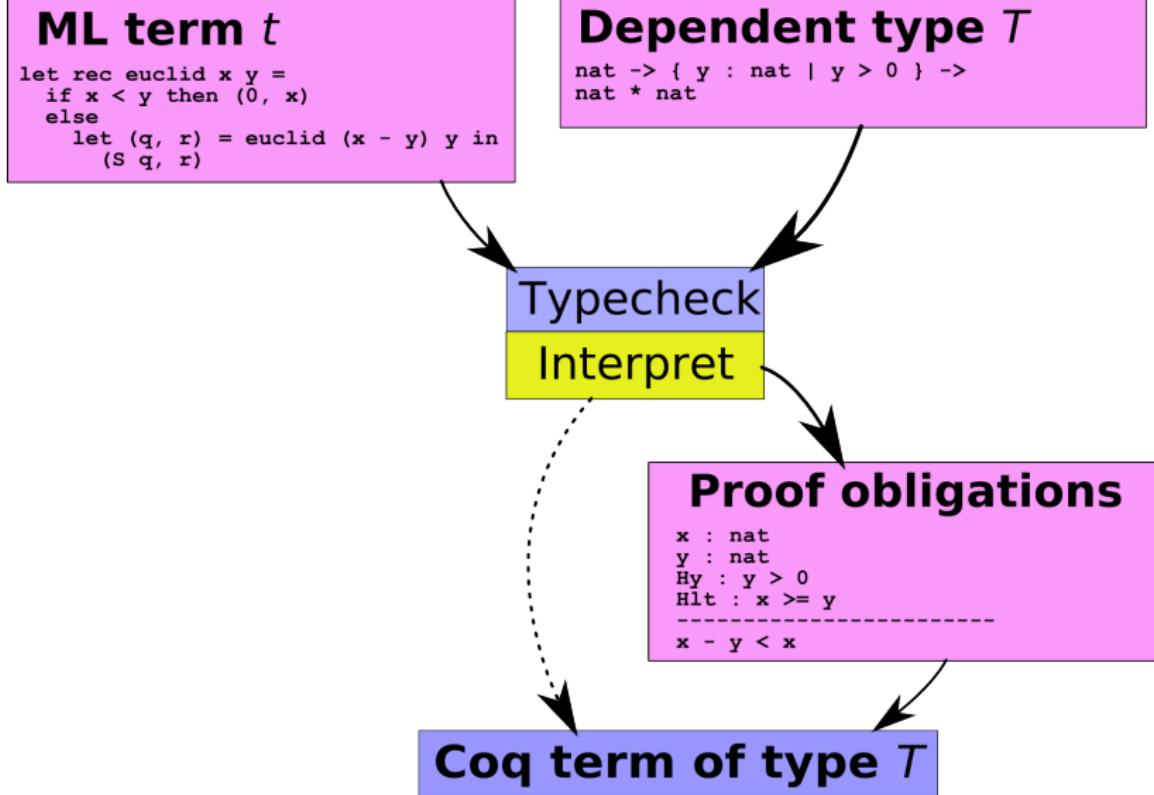
Typecheck
Interpret

Proof obligations

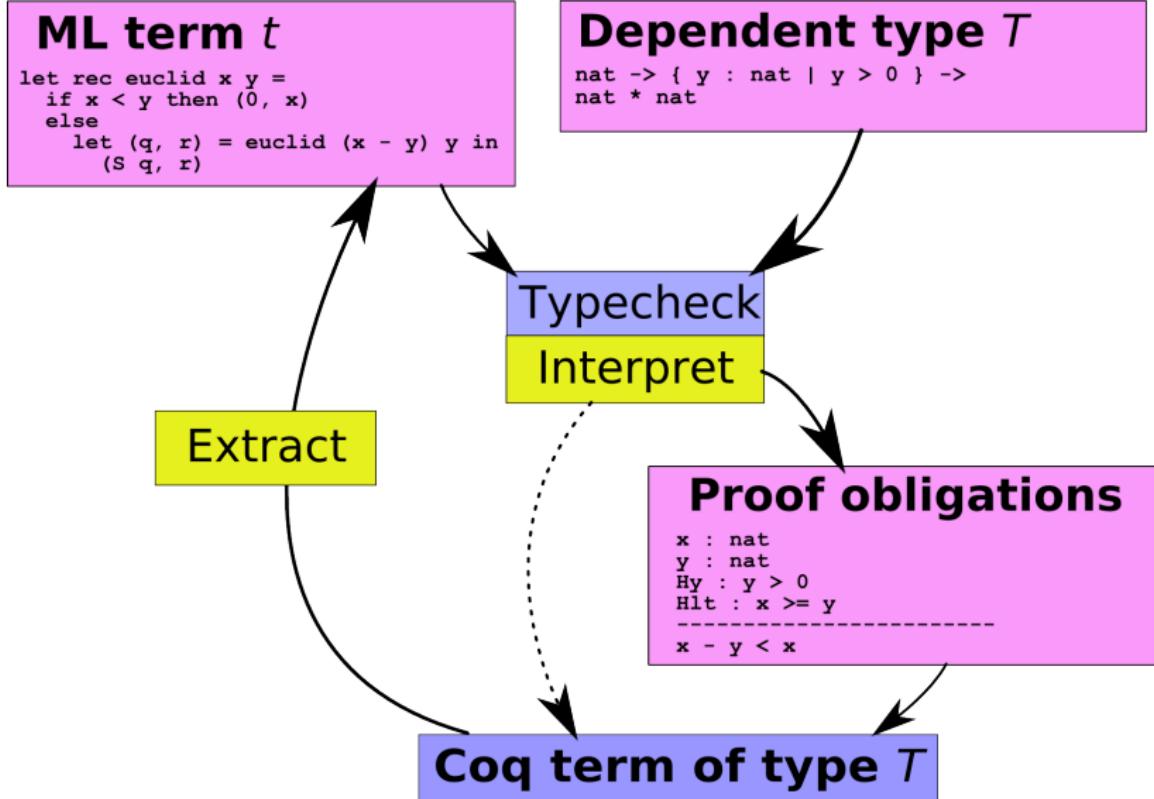
```
x : nat
y : nat
Hy : y > 0
Hlt : x >= y
```

```
x - y < x
```

The Big Picture



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The Big Picture

Inductive *diveucl* $a\ b : \text{Set} :=$

divex : $\forall q\ r, b > r \rightarrow a = q \times b + r \rightarrow \text{diveucl } a\ b.$

Lemma *eucl_dev* : $\forall n, n > 0 \rightarrow \forall m:\text{nat}, \text{diveucl } m\ n.$

Proof.

intros b H a; *pattern a in* $\vdash \times$; *apply gt_wf_rec*; *intros n H0*.

elim (le_gt_dec b n).

intro lebn.

elim (H0 (n - b)); auto with arith.

intros q r g e.

apply divex with (S q) r; simpl in $\vdash \times$; *auto with arith.*

elim plus_assoc.

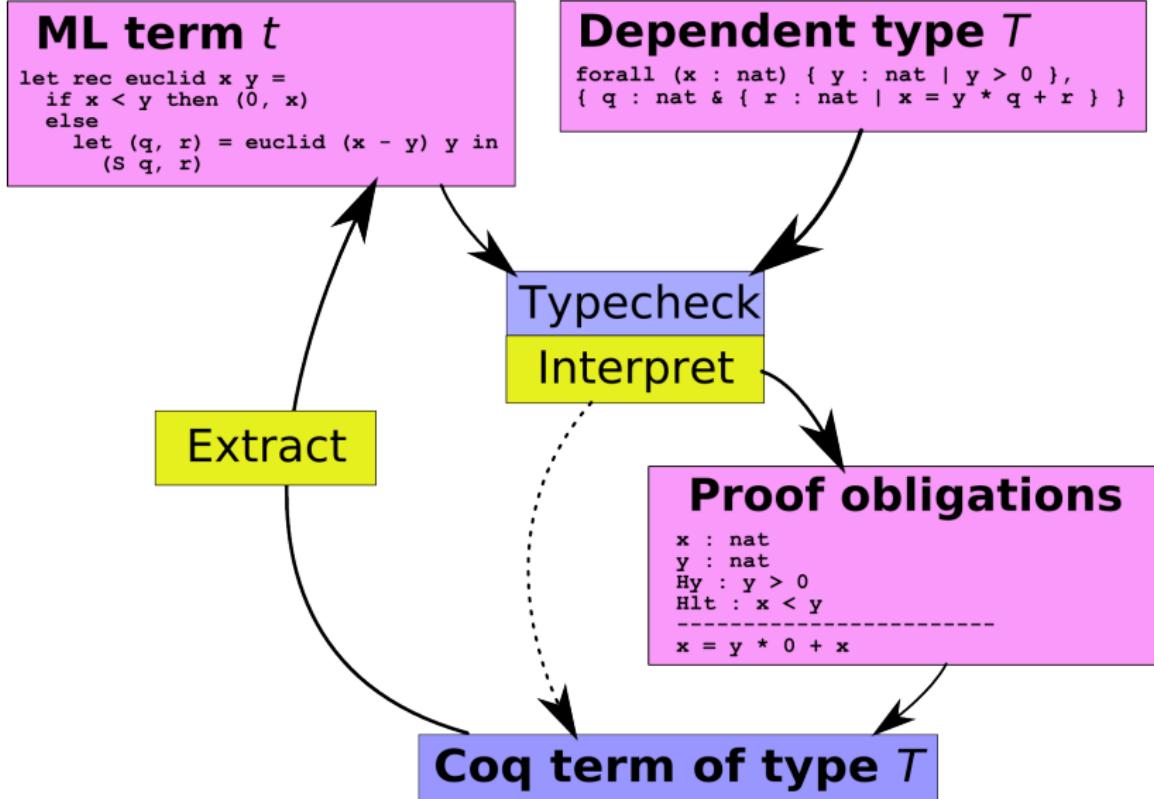
elim e; auto with arith.

intros gtbn.

apply divex with 0 n; simpl in $\vdash \times$; *auto with arith.*

Qed.

The Big Picture



1 The idea

- A simple idea
- From PVS to CoQ

2 Theoretical development

- RUSSELL
- Interpretation in CoQ
- Inductive types

3 PROGRAM

- Architecture
- Hello world
- Extensions
- Finger Trees

4 Conclusion

A simple idea

Definition

$\{x : T \mid P\}$ is the set of objects of set T verifying property P .

- ▶ Useful for specifying, widely used in mathematics ;
- ▶ Links object and property.

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Adapting the idea

$$\frac{t : T \quad P[t/x]}{t : \{ x : T \mid P \}} \qquad \frac{t : \{ x : T \mid P \}}{t : T}$$

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Adapting the idea

$$\frac{t : T \quad p : P[t/x]}{(t, p) : \{ x : T \mid P \}} \qquad \frac{t : \{ x : T \mid P \}}{\text{proj } t : T}$$

From “*Predicate subtyping*”...

PVS

- ▶ Specialized typing algorithm for subset types, generating
Type-checking conditions.

$t : \{ x : T \mid P \}$ used as $t : T$ ok

$t : T$ used as $t : \{ x : T \mid P \}$ if $P[t/x]$

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- + Practical success ;
- No strong safety guarantee in PVS.

... to Subset coercions

- 1 A property-irrelevant language (RUSSELL) with **decidable** typing ;

$$\frac{\Gamma \vdash t : \{ x : T \mid P \}}{\Gamma \vdash t : T}$$

$$\frac{\Gamma \vdash t : T \quad \Gamma, x : T \vdash P : \text{Prop}}{\Gamma \vdash t : \{ x : T \mid P \}}$$

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- 1 A property-irrelevant language (RUSSELL) with **decidable** typing ;
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... to Subset coercions

- 1 A property-irrelevant language (RUSSELL) with **decidable** typing ;
- 2 A total traduction to CoQ terms with holes ;
- 3 A mechanism to turn the holes into proof obligations and manage them.

$$\frac{\Gamma \vdash t : \{ x : T \mid P \}}{\Gamma \vdash \text{proj } t : T}$$

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RUSSELL syntax

$x \in \mathcal{V}$

$s, t, u, v ::= x$
| Set
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| $\lambda x : s.t$
| $s \ t$
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- | $(u, v)_{\Sigma x : s.t}$
- | $\pi_1 \ s \mid \pi_2 \ s$
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| $\pi_1 \ s \mid \pi_2 \ s$

| $\Sigma x : s.t$

| $\{ x : s \mid t \}$

RUSSELL typing \vdash and coercion \triangleright

Calculus of Constructions with

$$\frac{\Gamma \vdash t : U \quad \Gamma \vdash U \equiv_{\beta\pi} T : s}{\Gamma \vdash t : T}$$

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$$\frac{\Gamma \vdash S \triangleright T : s \quad \Gamma \vdash T \triangleright U : s}{\Gamma \vdash S \triangleright U : s}$$

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$$\frac{\Gamma \vdash U \triangleright V : \text{Set} \quad \Gamma, x : U \vdash P : \text{Prop}}{\Gamma \vdash \{x : U \mid P\} \triangleright V : \text{Set}}$$

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$$\frac{\Gamma \vdash 0 : \mathbb{N} \quad \Gamma \vdash \mathbb{N} \triangleright \{x : \mathbb{N} \mid x \neq 0\} : \text{Set}}{\Gamma \vdash 0 : \{x : \mathbb{N} \mid x \neq 0\}}$$

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$$\frac{\Gamma \vdash U \triangleright T : s_1 \quad \Gamma, x : U \vdash V \triangleright W : s_2}{\Gamma \vdash \Pi x : T. V \triangleright \Pi x : U. W : s_2}$$

Results

Theorem (Decidability of type checking and type inference)

$\Gamma \vdash t : T$ is decidable.

$$\text{APP} \frac{\Gamma \vdash f : T \quad \Gamma \vdash T \supset \Pi x : A. B : s \quad \Gamma \vdash e : E \quad \Gamma \vdash E \supset A : s'}{\Gamma \vdash (f\ e) : B[e/x]}$$

Results

Theorem (Decidability of type checking and type inference)

$\Gamma \vdash t : T$ is decidable.

Lemma (Elimination of transitivity)

If $T \supset U \wedge U \supset V$ then $T \supset V$.

Theorem (Subject Reduction)

If $\Gamma \vdash t : T$ and $t \rightarrow_{\beta\pi} t'$ then $\Gamma \vdash t' : T$.

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From RUSSELL to CoQ

The target system : CIC with metavariables

$$\begin{array}{c}
 \frac{\Gamma \vdash_? t : T \quad \Gamma \vdash_? p : P[t/x]}{\Gamma \vdash_? \text{elt } T\ P\ t\ p : \{ x : T \mid P \}} \\[10pt]
 \frac{\Gamma \vdash_? t : \{ x : T \mid P \}}{\Gamma \vdash_? \sigma_1\ t : T} \quad \frac{\Gamma \vdash_? t : \{ x : T \mid P \}}{\Gamma \vdash_? \sigma_2\ t : P[\sigma_1\ t/x]} \\[10pt]
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 \end{array}$$

We build an interpretation $\llbracket - \rrbracket_{\Gamma}$ from RUSSELL to CIC_? terms.

From RUSSELL to CoQ

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We build an interpretation $\llbracket - \rrbracket_{\Gamma}$ from RUSSELL to CIC_? terms.

Our goal

If $\Gamma \vdash t : T$ then $\llbracket \Gamma \rrbracket \vdash_? \llbracket t \rrbracket_{\Gamma} : \llbracket T \rrbracket_{\Gamma}$.

Deriving explicit coercions

Interpretation of coercions

If $\Gamma \vdash T \supset U : s$ then $\Gamma \vdash ?c[\bullet] : T \supset U$ which implies
 $\llbracket \Gamma \rrbracket, x : \llbracket T \rrbracket_{\Gamma} \vdash ?c[x] : \llbracket U \rrbracket_{\Gamma}$.

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Definition

$$\frac{T \equiv_{\beta\pi} U}{\Gamma \vdash_? : T \supset U}$$

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$$\Gamma \vdash ?elt__ \bullet : ?_{\llbracket P \rrbracket_{\Gamma, x:T} [\bullet/x]} : T \supset \{ x : T \mid P \}$$

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Example

$$\frac{\Gamma \vdash ? 0 : \mathbb{N} \quad \Gamma \vdash ? elt_ _ \bullet ?_{(x \neq 0)[\bullet/x]} : \mathbb{N} \supset \{ x : \mathbb{N} \mid x \neq 0 \}}{\Gamma \vdash ? elt_ _ 0 ?_{0 \neq 0} : \{ x : \mathbb{N} \mid x \neq 0 \}}$$

Interpretation of terms

Example (Application)

$$\frac{\Gamma \vdash f : T \quad \Gamma \vdash T \supset \Pi x : V.W : s \quad \Gamma \vdash u : U \quad \Gamma \vdash U \supset V : s'}{\Gamma \vdash (f \ u) : W[u/x]}$$

$\llbracket f \ u \rrbracket_{\Gamma} = \text{let } \pi = \text{coerce}_{\Gamma} T (\Pi x : V.W) \text{ in}$
 $\text{let } c = \text{coerce}_{\Gamma} U V \text{ in}$
 $(\pi[\llbracket f \rrbracket_{\Gamma}]) (c[\llbracket u \rrbracket_{\Gamma}])$

Theorem (Soundness)

If $\Gamma \vdash t : T$ then $\llbracket \Gamma \rrbracket \vdash ? \llbracket t \rrbracket_{\Gamma} : \llbracket T \rrbracket_{\Gamma}$.

Theoretical matters ...

$\vdash_?$'s equational theory:

$$\begin{array}{lll}
 (\beta) & (\lambda x : X. e) v & \equiv e[v/x] \\
 (\pi_i) & \pi_i (e_1, e_2)_T & \equiv e_i \\
 (\sigma_i) & \sigma_i (\text{elt } E \text{ P } e_1 \text{ } e_2) & \equiv e_i \\
 (\eta) & (\lambda x : X. e) x & \equiv e \quad \text{if } x \notin FV(e) \\
 (\text{SP}) & \text{elt } E \text{ P } (\sigma_1 \text{ } e) \text{ } (\sigma_2 \text{ } e) & \equiv e
 \end{array}$$

Theoretical matters ...

$\vdash?$'s equational theory:

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(σ_i)	$\sigma_i (\text{elt } E P e_1 e_2)$	$\equiv e_i$	
(η)	$(\lambda x : X.e) x$	$\equiv e$	if $x \notin FV(e)$
(SP)	$\text{elt } E P (\sigma_1 e) (\sigma_2 e)$	$\equiv e$	
(σ)	$\text{elt } E P t p$	$\equiv \text{elt } E P t' p'$	if $t \equiv t'$

⇒ Proof Irrelevance

Theoretical matters ...

$\vdash?$'s equational theory:

(β)	$(\lambda x : X.e) v$	$\equiv e[v/x]$
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(η)	$(\lambda x : X.e) x$	$\equiv e$ if $x \notin FV(e)$
(SP)	$\text{elt } E P (\sigma_1 e) (\sigma_2 e)$	$\equiv e$
(σ)	$\text{elt } E P t p$	$\equiv \text{elt } E P t' p'$ if $t \equiv t'$

⇒ Proof Irrelevance

... have practical effects

Difficulty to reason on code: $f(\text{elt } T P x p_1) \not\equiv f(\text{elt } T P x p_2)$.

Inductive types

A natural extension: Reindexing

Let $I \rightarrowtail x$ be an inductive type with *real* arguments \vec{x} . We can coerce any object of this type to an object of $I \rightarrowtail y$ provided $\vec{x} = \vec{y}$.

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$$\frac{\Gamma \vdash v : \text{vec } (m + 0) \quad \Gamma \vdash \text{vec } (m + 0) \triangleright \text{vec } m : \text{Set}}{\Gamma \vdash v : \text{vec } m}$$

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$$\frac{\dots \quad \begin{array}{c} \Gamma \vdash ?_{m+0=m} : m + 0 = m \\ \Gamma \vdash ?_{\text{eq_rec } N(m+0) \text{ vec } \bullet m} ?_{m+0=m} : \text{vec } (m + 0) \triangleright \text{vec } m \end{array}}{\Gamma \vdash ?_{\text{eq_rec } N(m+0) \text{ vec } v m} ?_{m+0=m} : \text{vec } m}$$

`eq_rec`: $\forall(A : \text{Set})(x : A)(P : A \rightarrow \text{Set}), P x \rightarrow \forall y, x = y \rightarrow P y$

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The PROGRAM vernacular

Architecture

Wrap around CoQ's vernacular commands (Definition, Fixpoint, Lemma, ...).

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Wrap around CoQ's vernacular commands (Definition, Fixpoint, Lemma, ...).

- 1 Use the CoQ parser.

Program Definition $f : T := t$.

The PROGRAM vernacular

Architecture

Wrap around CoQ's vernacular commands (Definition, Fixpoint, Lemma, ...).

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The PROGRAM vernacular

Architecture

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Definition $f : \llbracket T \rrbracket_{\Gamma} := \llbracket t \rrbracket_{\Gamma} + \text{obligations}$.

Remark (Restriction)

We assume $\Gamma \vdash_{\text{CCI}} \llbracket T \rrbracket_{\Gamma} : s$.

Hello world: Euclidian division

DEMO

1 The idea

- A simple idea
- From PVS to CoQ

2 Theoretical development

- RUSSELL
- Interpretation in CoQ
- Inductive types

3 PROGRAM

- Architecture
- Hello world
- **Extensions**
- Finger Trees

4 Conclusion

Pattern-matching revisited

From patterns to equations:

match	e	return	T with
p_1		\Rightarrow	t_1
⋮			
p_n		\Rightarrow	t_n
end			

where $v(e)$ coerces e to an inductive object.

Pattern-matching revisited

From patterns to equations:

```
match  $\nu(e)$  as t    return   $t = \nu(e) \rightarrow T$  with  
|  $p_1$                    $\Rightarrow$     fun  $H : p_1 = \nu(e) \Rightarrow t_1$   
      :  
|  $p_n$                    $\Rightarrow$     fun  $H : p_n = \nu(e) \Rightarrow t_n$   
end  
(refl_equal  $\nu(e)$ )
```

where $\nu(e)$ coerces e to an inductive object.

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```

where $\nu(e)$ coerces e to an inductive object.

Further refinements

- ▶ Generalized to dependent inductive types ;
- ▶ Each branch typed only once ;
- ▶ Add inequalities for intersecting patterns.

Sugar

Obligations

Unresolved implicits $(_)$ are turned into obligations.

Bang

$! \triangleq (\text{False_rect } _ _) \text{ where}$

$\text{False_rect} : \forall A : \text{Type}, \text{False} \rightarrow A$. It corresponds to ML's `assert(false)`.

Example

match 0 with 0 ⇒ 0 | n ⇒ ! end

Recursion

Support for well-founded recursion (and measures).

```
Program Fixpoint f (a : nat) {wf lt a} : N := b
```

Recursion

Support for well-founded recursion (and measures).

Program Fixpoint f (a : nat) {wf lt a} : N := b

$$\frac{\begin{array}{l} a : \mathbb{N} \\ f : \{x : \mathbb{N} \mid x < a\} \rightarrow \mathbb{N} \end{array}}{b : \mathbb{N}}$$

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Digits

Section Digit.

Variable A : Type.

Inductive $digit$: Type :=

| $One : A \rightarrow digit$

| $Two : A \rightarrow A \rightarrow digit$

| $Three : A \rightarrow A \rightarrow A \rightarrow digit$

| $Four : A \rightarrow A \rightarrow A \rightarrow A \rightarrow digit.$

Definition $full x :=$ match x with $Four \dots \Rightarrow True | \dots \Rightarrow False$ end.

Digits

Section Digit.

Variable $A : \text{Type}$.

Inductive $\text{digit} : \text{Type} :=$

- | $\text{One} : A \rightarrow \text{digit}$
- | $\text{Two} : A \rightarrow A \rightarrow \text{digit}$
- | $\text{Three} : A \rightarrow A \rightarrow A \rightarrow \text{digit}$
- | $\text{Four} : A \rightarrow A \rightarrow A \rightarrow A \rightarrow \text{digit}$.

Definition $\text{full } x := \text{match } x \text{ with } \text{Four} \dots \Rightarrow \text{True} \mid \dots \Rightarrow \text{False} \text{ end.}$

Program Definition $\text{add_digit_left} (a : A) (d : \text{digit} \mid \neg \text{full } d) : \text{digit} :=$

match d with

- | $\text{One } x \Rightarrow \text{Two } a \ x$
- | $\text{Two } x \ y \Rightarrow \text{Three } a \ x \ y$
- | $\text{Three } x \ y \ z \Rightarrow \text{Four } a \ x \ y \ z$
- | $\text{Four} \dots \Rightarrow !$

end.

Next Obligation.

intros ; simpl in n ; auto.

Qed.

Monoids & Nodes

```
Variable v : Type.
```

```
Variable mono : monoid v.
```

```
Notation "'ε'" := mempty mono.
```

```
Infix ". :" := mappend mono (right associativity, at level 20).
```

```
Program Definition listMonoid (A : Type) :=
```

```
  @mkMonoid (list A) nil (@app A) _ _ _.
```

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```

```
Section Nodes.
```

```
Variable A : Type.
```

```
Variable measure : A → v.
```

```
Notation "'||' x '||'" := (measure x).
```

```
Inductive node : Type :=
```

```
| Node2 : ∀ x y, { s : v | s = || x || · || y || } → node
```

```
| Node3 : ∀ x y z, { s : v | s = || x || · || y || · || z || } → node.
```

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| Node3 : ∀ x y z, { s : v | s = || x || · || y || · || z || } → node.
```

```
Program Definition node2 (x y : A) : node :=
```

```
Node2 x y (|| x || · || y ||).
```

```
Program Definition node_measure (n : node) : v :=
```

```
match n with | Node2 _ _ s ⇒ s | Node3 _ _ _ s ⇒ s end.
```

Dependent Finger Trees

```
Inductive fingertree (A : Type) (measure : A → v) : v → Type :=  
| Empty : fingertree measure ε  
| Single : ∀ x : A, fingertree measure (measure x)  
| Deep : ∀ (l : digit A) (m : v),  
  @fingertree (node measure) nodeMeasure m → ∀ r : digit A,  
  fingertree measure (digit_measure measure l · m · digit_measure measure r).
```

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```

```

Program Fixpoint add_left A (measure : A → v) (a : A) (s : v)
(t : fingertree measure s) {struct t} :
fingertree measure (measure a · s) :=
match t with
| Empty ⇒ Single a
| Single b ⇒ Deep (One a) Empty (One b)
| Deep pr st' t' sf ⇒
  match pr with
  | Four b c d e ⇒ let sub := add_left (node3 measure c d e) t' in
    Deep (Two a b) sub sf
  | x ⇒ Deep (add_digit_left a pr) t' sf
  end
end.

```

Dependent Finger Trees - cont'd

Two hundred lines, one hundred obligations concatenation

```
Definition app (A : Type) (measure : A → v)
  (xs : v) (x : fingertree measure xs)
  (ys : v) (y : fingertree measure ys) :
  fingertree measure (xs · ys).
```

Splitting, views can be defined in a similar way.

A glimpse of Finger Trees in CoQ

The development

- ▶ Certified implementation of Finger Trees. Certified implementation of sequences built on top of Finger Trees.
- ▶ ~ 1200 lines of specification, ~ 1400 of proof, mostly unchanged code.
- ▶ Extracts to HASKELL and ML (uses dependent records).

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The development

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Conclusions

- ▶ PROGRAM scales ;
- ▶ Need more language technology, e.g: overloading ;
- ▶ Subset types arise naturally ;
- ▶ Dependent types are a powerfull specification tool ;
- ▶ Some difficulties with reasonning and computing.

Conclusion

Our contributions

- ▶ A more **flexible** programming language, (almost) **conservative** over CIC, **integrated** with the existing environment and a formal **justification** of “*Predicate subtyping*”.
- ▶ A tool to make **programming** in Coq using the **full** language possible, which can **effectively** be used for non-trivial developments.

Future work

Reasonning support through tactics, implementation of proof-irrelevance in Coq's kernel.

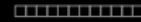
The idea



Theoretical development



PROGRAM



Conclusion

The End

<http://www.lri.fr/~sozeau/research/russell.en.html>

Why eta rules and proof irrelevance ?

Let $A, B : \text{Type}$, $c : A \supset B$, $d : B \supset A$.

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Let $A, B : \text{Type}$, $c : A \supset B$, $d : B \supset A$.

Let $P : A \rightarrow \text{Prop}$ with $p : \prod x : A, P x$ and $q : \prod x : B, P x$.

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Consider: $p x =_{(P x)} q x$ in context $\Gamma \triangleq x : A$.

By $\llbracket - \rrbracket_\Gamma$: $\llbracket P \rrbracket_\Gamma \triangleq P$, $\llbracket p \rrbracket_\Gamma \triangleq p$ and $\llbracket q \rrbracket_\Gamma \triangleq q : \prod x : B, P d[x]$,

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We have $p x : P x$ but $q c[x] : P d[c[x]]$, so $x \equiv d[c[x]]$ is necessary. This means eta rules for all constructs are needed.

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Now: $c \triangleq \text{elt } A P \cdot ?_{P[\cdot/x]} : A \supset \{ x : A \mid P \}$ and

$d \triangleq \sigma_1 \cdot : \{ x : A \mid P \} \supset A$, so $d[c[x]] \triangleq x$ but what about $c[d[x]]$?

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$d \triangleq \sigma_1 \cdot : \{ x : A \mid P \} \supset A$, so $d[c[x]] \triangleq x$ but what about $c[d[x]]$?

$c[d[x]] \triangleq \text{elt } A P (\sigma_1 x) ?_{P[\sigma_1 x/x]}$ $\neq x$ except if PI is included in \equiv .

Dependent Inductive coercion rule

$$\frac{\Gamma, (\overrightarrow{x_i : X_i \simeq y_i : Y_i})_0^{j-1} \vdash ?_j : x_j : X_j \simeq y_j : Y_j \quad \forall j \in [0..i]}{\Gamma \vdash c(\overrightarrow{?_i}) : I \overrightarrow{x_i} \triangleright I \overrightarrow{y_i} : s}$$

Splitting nodes

```
Program Definition splitNode (p : v → bool) (i : v) (n : node measure) :  
{ s : split (fun A ⇒ option (digit A)) A | let (l, x, r) := s in  
  let ls := option_digit_measure measure l in  
  let rs := option_digit_measure measure r in  
  node_measure n = ls ·|| x ·|| rs ∧  
  node_to_list n = option_digit_to_list l ++ [x] ++ option_digit_to_list r ∧  
  (l = None ∨ p (i · ls) = false) ∧  
  (r = None ∨ p (i · ls ·|| x ||) = true)} := ...
```

Instanciation: sequences

The monoid and measure: executable semantics

Definition $below\ i := \{ x : nat \mid x < i \}$.

Definition $v := \{ i : nat \& (below\ i \rightarrow A) \}$.

Program Definition $\varepsilon : v := 0 \prec (\text{fun } _ \Rightarrow !)$.

Program Definition $append\ (xs\ ys : v) : v :=$

```
let (n, fx) := xs in let (m, fy) := ys in
  (n + m) \prec
```

```
(fun i \Rightarrow if lt_ge_dec i n then fx i else fy (i - n)).
```

Program Definition $seqMonoid := @mkMonoid\ v\ \varepsilon\ append\ _ _ _.$

Program Definition $measure\ (x : A) : v := 1 \prec (\text{fun } _ \Rightarrow x)$.

Specialization

Definition $seq\ (x : v) := \text{fingertree}\ seqMonoid\ measure\ x$.

Program Fixpoint $make\ (i : nat)\ (v : A)\ \{ \text{struct } i \} : seq\ (i \prec (\text{fun } _ \Rightarrow v))$.

Program Definition $set\ (i : nat)\ (m : below\ i \rightarrow A)\ (x : seq\ (i \prec m))$

```
(j : below i) (value : A)
```

```
: seq (i \prec (fun idx : below i \Rightarrow if eq_nat_dec idx j then value else m idx)).
```

Program Definition $get\ (i : nat)\ (m : below\ i \rightarrow A)\ (x : seq\ (i \prec m))$

```
(j : below i) : { value : A \mid m j = value }.
```